Project Analysis

# Project Management

* List activities up to this point with the time invested for it
* Compare to time spent to the time planned
* List measures to compensate if too much time was spent on something
* Show detailed planning for the next milestone
* Show risk list again (with updates if necessary)

# Use Cases

* List all use cases with priorities
* Show most important use case “fully dressed”
* All other important ones shall be “casually dressed”
* The rest can be “brief”

# Use Case Diagram



# Domain Model

* A domain model that shows the most important concepts from the use cases
* A detailed description of the Problemdomäne <https://de.wikipedia.org/wiki/Problemdom%C3%A4ne> that is derived from the domain model

# First Architecture

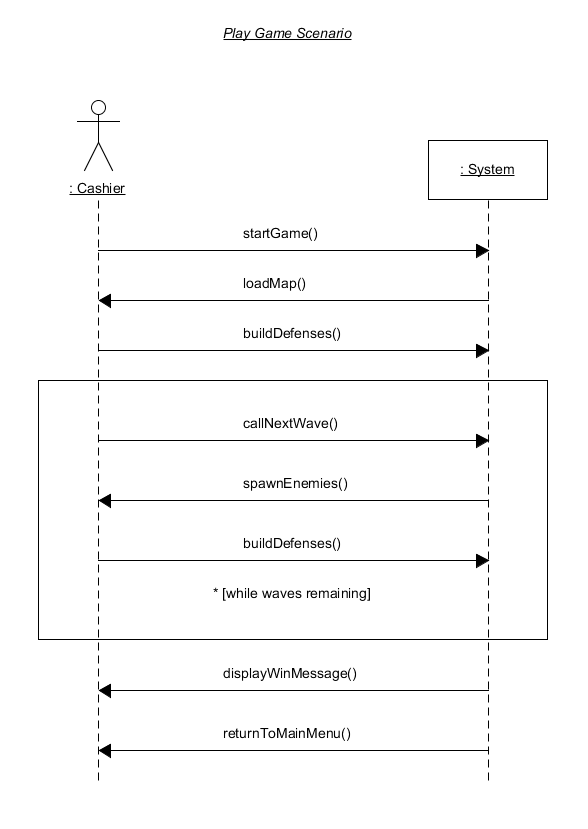
* The first architecture should explain the project idea (Standalone-App, mobile App, with or without server, P2P, 2D or 3D GUI, etc.)
* This should cover the most important use cases

# Additional Specifications

* List additional functional and mainly non-functional requirements according to the FURPS+ model
* List important game rules
* List other important information (for example conditions related to development, etc.)

# System Sequence Diagram

* The fully dressed use case must be formulated as a sequence diagram

[ 🡨 WORK IN PROGRESS ]

# Glossary

* Obvious